

**ZEELAND CHARTER TOWNSHIP
BOARD MEETING
SEPTEMBER 15, 2020**

The Zeeland Charter Township Board held a Regular Board meeting on September 15, 2020 at 7:00 p.m. in the Public Safety Building at 6582 Byron Road, Zeeland, Michigan. Members present: Supervisor Nykamp, Clerk Kraak, Treasurer Veldheer, Trustees Brink, Salisbury and Overweg. Absent: Trustee Riemersma

Supervisor Nykamp called the meeting to order.
Recited the Pledge of Allegiance.
Invocation offered by Trustee Overweg.

Trustee Brink motioned to approve the minutes of the September 1, 2020 meeting. Trustee Salisbury supported the motion which passed.

Business Items:

- a. Supervisor Nykamp opened the public hearing to consider the proposed 2021 Budget and 2020 property tax millage rates. Trustee Brink motioned to approve **RESOLUTION #902 2021 ZEELAND CHARTER TOWNSHIP BUDGET**. Trustee Overweg seconded the motion which passed unanimously with a roll call vote:
AYES: Nykamp, Kraak, Veldheer, Overweg, Brink, and Salisbury. Absent: Riemersma
- b. The Planning Commission recommends rezoning 9388 Adams St (70-17-31-100-016) from Com and Ag to all C-1. This is considered a first reading.
- c. The Planning Commission recommends rezoning 3538 96th Ave (70-17-07-100-041) from Ag to R-2. This is considered a first reading.
- d. Treasurer Veldheer motioned to approve Prein & Newhof proceeding with a retaining wall project on Adams and 88th Ave with an approximate cost of \$44,000. Trustee Brink seconded the motion which passed unanimously with a roll call vote:
AYES: Nykamp, Kraak, Veldheer, Overweg, Brink, and Salisbury. Absent: Riemersma

Committee Reports:

- a. **PLANNING COMMISSION** – Continued to review the request from Ottawa County Road Commission for a special use permit for soil removal from parcel #70-14-29-100-010.
- b. **PARKS & RECREATION** – Still waiting on the beginning of construction for the Drenthe Grove pickle ball court.
- c. **LIBRARY** – Met September 15.

Meeting adjourned at 7:35 pm

Respectfully submitted,
Kate Kraak –Clerk